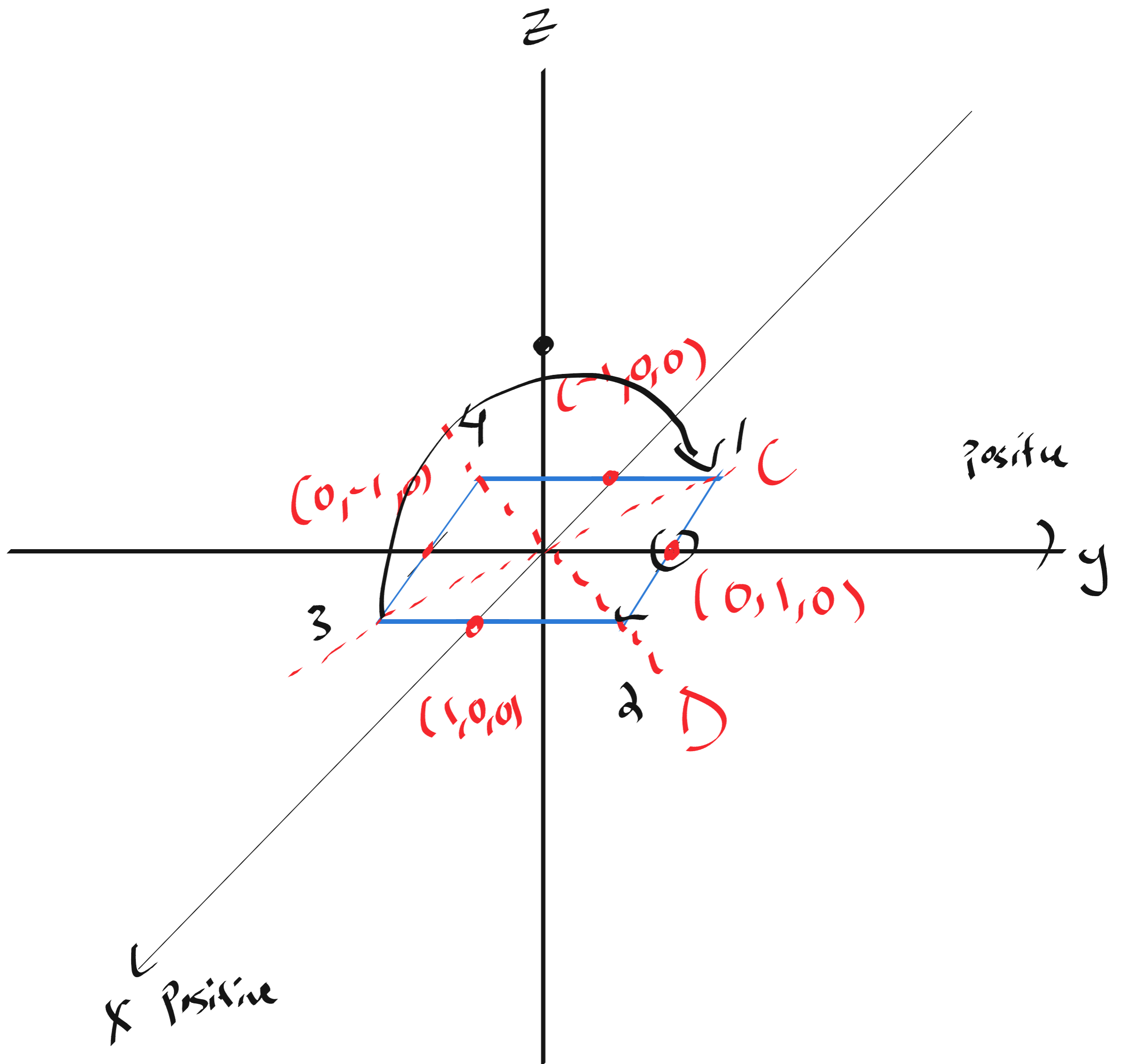


# Symmetries of the Square as Matrices

First: fix the square in the  $xy$ -plane



Matrix for  $r$ : (clockwise rotation by  $90^\circ$ )

We just need to know where  $e_1$ ,  $e_2$ ,  
and  $e_3$  go to under  $r$ .

$$r(e_3) = r\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$r(e_2) = r\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$r(e_1) = r\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Matrix:

$$\begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Matrix for A:

$$A(e_3) = A\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

$$A(e_2) = A\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

$$A(e_1) = A\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$

Matrix for B:

$$B(e_3) = B\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

$$B(e_2) = B\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

$$B(e_1) = B\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$

We get

$$\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Matrix for  $C$ :

$$C(e_3) = C\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

$$C(e_2) = C\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$

$$C(e_1) = C\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

We get

$$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Matrix for  $D$ :

$$D(e_3) = D\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

$$D(e_2) = D\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$D(e_1) = D\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

We get

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Recall  $r$  is given by the matrix

$$\begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$r^2 = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$r^3 = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = r^{-1} \quad \checkmark$$

$$r^4 = e = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



Q: Are there more symmetries of the square?

A: No, but why?

Note that any symmetry must take vertices to vertices and edges to edges. Since symmetries are isometries, midpoints of edges go to midpoints of edges.

Denote a symmetry of the square by  $f$ . Midpoints

are  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$ , and

$\begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$ .

So  $f\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) \in \left\{ \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right\}$

But  $f$  extends to a linear

isometry  $\tilde{f}$  of  $\mathbb{R}^3$ , so

$$\begin{aligned} f\left(\begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}\right) &= f\left(-\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) \\ &= -f\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) \end{aligned}$$

We have 4 choices for  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ ,

but once a choice is made,

$f\left(\begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}\right)$  is determined by

this choice. This leaves

$f\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right)$  precisely two

vectors to choose from, giving

$4 \cdot 2 = 8$  possible symmetries!