

Fall '23 final

- 1) a) No, only one, zero, or infinitely many solutions.
- b) vector addition and scalar multiplication
- c) point, line, plane (\mathbb{R}^2)
- d) point, line, plane, 3-D space (\mathbb{R}^3)
- e) matrix

2) a) yes, 2×1

b) No

c) No

d) No

e) No

$$3) \quad y = ax^3 + bx^2 + cx + d$$

$$a) \quad 4 = a + b + c + d \quad (1)$$

$$8 = -a + b - c + d \quad (2)$$

$$7 = -8a + 4b - 2c + d \quad (3)$$

$$5 = d$$

b) Add (1) and (2)

$$12 = 2b + 2d = 2b + 10$$

$$2b = 2, \quad b = 1$$

Subtract (2) from (1)

$$-4 = 2a + 2c$$

$$a + c = -2$$

$$c = -2 - a$$

Plug into 3rd equation

$$7 = -8a + 4 - 2(-2 - a) + 5$$

$$7 = -6a + 13$$

$$-6a = -6$$

$$a = 1$$

$$c = -2 - a = -3$$

$$c) \quad y = x^3 + x^2 - 3x + 5$$

4)

a)

$$\begin{bmatrix} 11 & 0 & 0 \\ 0 & 8 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

b)

$$\begin{bmatrix} 1 & 0 & 16 \\ 0 & 1 & 9 \\ 0 & 0 & 1 \end{bmatrix}$$

c)

$$\begin{bmatrix} \cos(\pi/6) & -\sin(\pi/6) & 0 \\ \sin(\pi/6) & \cos(\pi/6) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ \frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

d)

$$A \cdot B \cdot C$$

$$5) \quad y = mx + b$$

$$a) \quad 4 = m + b$$

$$8 = -m + b$$

$$7 = -2m + b$$

$$5 = b$$

$$b) \quad \begin{bmatrix} 1 & 1 \\ -1 & 1 \\ -2 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \\ 7 \\ 5 \end{bmatrix}$$

$$c) \quad \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 1 & 1 & 1 \\ -2 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} m \\ m \\ m \\ m \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \\ 7 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 4 & -2 \\ -2 & 6 \end{bmatrix} = A^6 \cdot A$$

$$A^6 \cdot b = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -2 & -2 & 0 \end{bmatrix} \begin{bmatrix} 4 \\ 8 \\ 7 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 24 \\ -26 \end{bmatrix}$$

$$\begin{bmatrix} 4 & -2 \\ -2 & 6 \end{bmatrix} \begin{bmatrix} b \\ m \end{bmatrix} = \begin{bmatrix} 24 \\ -26 \end{bmatrix}$$

$$2) \det \begin{pmatrix} 4 & -2 \\ -2 & 6 \end{pmatrix} = 24 - 4 = 20 \neq 0$$

$$\text{so } \begin{bmatrix} b \\ m \end{bmatrix} = \frac{1}{20} \begin{bmatrix} 6 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 24 \\ -26 \end{bmatrix}$$

$$\begin{bmatrix} b \\ m \end{bmatrix} = \frac{1}{20} \begin{bmatrix} 12 \\ -56 \end{bmatrix}$$

$$y = \frac{-56}{20}x + \frac{12}{20}$$

$$y = -\frac{14}{5}x + \frac{3}{5}$$

$$7) \quad a) \quad \begin{bmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{bmatrix} = A$$

$$b) \quad A' = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 & 1/4 & 1/3 & 0 \\ 1/2 & 1/4 & 1/3 & 1 \\ 0 & 1/4 & 0 & 0 \\ 1/2 & 1/4 & 1/3 & 0 \end{bmatrix}$$

$$c) C = \frac{17}{20} B + \frac{3/20}{u} E$$

$$C = \begin{bmatrix} 3/80 & 1/4 & 77/240 & 3/80 \\ 37/80 & 1/4 & 77/240 & 71/80 \\ 3/80 & 1/4 & 3/80 & 3/80 \\ 37/80 & 1/4 & 77/240 & 3/80 \end{bmatrix}$$

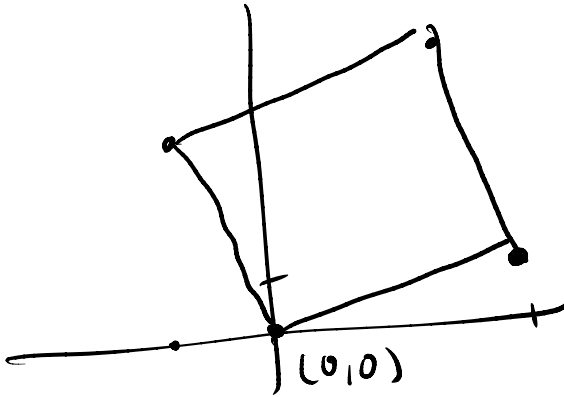
d)

61600

$$61600 + 162393 + 48000 + 87780$$

~

8) a)



$$A = \begin{bmatrix} 6 & -2 \\ 1 & 4 \end{bmatrix}$$

$$\text{Area} = \left| \det \begin{bmatrix} 6 & -2 \\ 1 & 4 \end{bmatrix} \right| = |24 + 2| \\ = 26$$

b)

$$\text{vector} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\begin{bmatrix} 1 & 4 & 0 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 0$$

$$x + 4y = 0$$

$$x = -4y$$

$$\begin{bmatrix} 0 & 12 & -6 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 0$$

$$12y - 6z = 0$$

$$z = 2y$$

choose $y = 1$

$$\begin{bmatrix} -4 \\ 1 \\ 2 \end{bmatrix}$$

$$\| \begin{bmatrix} -4 \\ 1 \\ 2 \end{bmatrix} \|_2 = \sqrt{16 + 4 + 4} \\ = \sqrt{24}$$

$$\frac{7}{\sqrt{24}} \begin{bmatrix} -4 \\ 1 \\ 2 \end{bmatrix}$$

or its
negative

$$9) \quad a) \quad T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ -1 \\ 0 \\ -2 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 & -1 \\ 0 & -1 & -1 \\ -1 & -1 & 0 \\ -2 & & \end{bmatrix}$$

$$b) \quad \text{Ran}(T) = \text{col}(A) \\ = \text{span}\left(\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix}, \begin{bmatrix} -1 \\ -1 \\ 0 \\ -2 \end{bmatrix}\right)$$

The first 2 vectors aren't multiples.

Then if we solve

$$x \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ 0 \\ -2 \end{bmatrix}$$

$$\text{so } x = -1$$

$$y = -1$$

$$x - y = 0$$

$$x + y = -2$$

with $x = -1 = y$, all equations are satisfied

$$\text{so } \text{Ran}(T) = \text{span} \left(\left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ -1 \\ 1 \end{bmatrix} \right\} \right) \\ = \text{a plane}$$

$$c) \quad \tau\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$x - z = 0 \quad \rightarrow x = z$$

$$y - z = 0 \quad \rightarrow y = z$$

$$x - y = 0 \quad \rightarrow x = y$$

$$x + y - 2z = 0 \quad \rightarrow x + y = 2z$$

$$x = y = z$$

$$\ker(\tau) = \text{multiples of } \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$d) \quad \left\| \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\|_2 = \sqrt{3}$$

$$\vec{v} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$P = \vec{v} \vec{v}^t = \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

$$(10) \quad a) \begin{bmatrix} 0 \\ 1 \\ 7 \end{bmatrix} = x \begin{bmatrix} -1 \\ 2 \\ 8 \end{bmatrix} + y \begin{bmatrix} -3 \\ 8 \\ 48 \end{bmatrix}$$

$$-3y - x = 0 \rightarrow x = -3y$$

$$2x + 8y = 1$$

$$8x + 48y = 7$$

Plugging in 1

$$2(-3y) + 8y = 1$$

$$2y = 1$$

$$y = 1/2, \quad x = -3/2$$

$$-3/2 \cdot 8 + \frac{1}{2} \cdot 48 =$$

$$24 - 12 = 12 \neq 7$$

So \vec{v}_1 is not in the span
of \vec{v}_2 and \vec{v}_3 .

b) \vec{v}_2 and \vec{v}_3 aren't multiples,
so $\text{span}(\vec{v}_2, \vec{v}_3, \vec{v}_1)$ is at
least a plane. But \vec{v}_1 isn't
in the span of \vec{v}_2 and \vec{v}_3 by a),
so $\text{span}(\vec{v}_2, \vec{v}_3, \vec{v}_1)$ isn't a plane.
Therefore, the span must be \mathbb{R}^3 .

Orthonormal basis for W :

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$11 \ a) \quad \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

b) Suppose A is not invertible.

Then there is a nonzero

$\vec{v} \in \mathbb{R}^n$ with

$$A\vec{v} = \vec{0}.$$

multiplying by A^t ,

$$A^t \cdot A\vec{v} = A^t \cdot \vec{0} = \vec{0}$$

multiplying by $(A^t A)^{-1}$,

$$\begin{aligned} \vec{0} &= (A^t A)^{-1} \cdot \vec{0} = (A^t A)^{-1} \cdot (A^t A)\vec{v} \\ &= \vec{v} \end{aligned}$$

But \vec{v} was nonzero, so this
can't happen.

$$(2) \quad a) \quad \begin{aligned} f(x) &= 0, \\ f(x) &= 1 \\ f(x) &= 2 \end{aligned}$$

$$b) \quad f(x) = x$$

c) \mathcal{W} is nonempty by a).

Now let $f, g \in \mathcal{W}$, $k \in \mathbb{R}$.

$$\text{Then } f(x) = f(-x)$$

$$\text{and } g(x) = g(-x) \text{ for all } x \in \mathbb{R}.$$

$$\text{So } (f+g)(x) = f(x) + g(x)$$

$$= f(-x) + g(-x)$$

$$= (f+g)(-x) \quad \checkmark$$

$$\begin{aligned}\text{Also, } (k \cdot f)(x) &= k - f(x) \\ &= k - f(-x) \\ &= (k \cdot f)(-x) \quad \checkmark\end{aligned}$$

Therefore, W is a subspace of $\mathcal{F}(\mathbb{R})$.